



Year 2



LIMA'S

Useful Information

Spring 1

Humanities: History

This term our topic focus is History. We will be exploring the question 'What is a Monarch?' We will be;

- Learning that a monarch is a king or queen who is crowned in a ceremony called a coronation
- Learning about a monarch from the past and comparing their role with modern monarchs
- Identify features of Norman castles and explore how they have changed over time



English:



In English this term we will be looking at Non-Fiction Texts.

We will be exploring the features found in non-fiction texts and writing our own non-chronological reports.

Science:



Our science topic this half term is: Materials
Children will:

- name and sort different materials and describe their properties.

Maths:



We will be covering the following topics this half term:

- multiplication and division
- money
- length and height

For more support with maths please visit Google Classroom as new resources are posted weekly.

Computing:



Digital Literacy: Computer Systems and Networks

Computer Science: Coding - Scratch Jr

Art/DT: Sculpture and 3D: clay houses, mechanisms; fairground wheels

Music: Singing, contrasting dynamics

RHE: Safety and the changing body

RE: Celebrations

PE:



PE is on Tuesday and Thursday. Children should wear their P.E. kits to school. Please refer to the school website for guidance on the expected P.E. kit. Thursday's lesson will take place outside so suitable footwear needs to be worn. If your child's shoes have laces, please practise tying these at home. Our focus for P.E. lessons this term will be Gymnastics and Attack, Defend, Shoot.

Spellings:



Children should learn their spellings each week using:
Look, Say Cover, Write Check

Children will have a spelling test every Monday.

Spellings will be sent home on a Tuesday and can also be found on Google classroom.

Reading:

Children should practise reading for at least 15 minutes every day. Reading books are changed every Monday.

Core Text:



Our Core text this half term is *The Snowman* by Raymond Briggs.

Poem of the Half Term:



Our poem this half term is *Polar Bear* by Spike Milligan

Key Dates:

- **6th January 2026 - Start of Spring term**
- **12th January - School uniform recycling**
- **21st January - Year 3 class trip**
- **30th January - Birthday Bash**
- **4th February - Wellington (Y3) class trip**
- **9th February - Year 1 class trip**
- **10th February - Year 1 class trip**
- **10th February - Year 2 class trip**
- **13th February - End of Spring Term 1**
- **16th - 20th February 2026 - HALF TERM**
- **23rd February - New term starts**

Times Tables:



Children in KS1 will be expected to be able to count in steps of 2s, 5s and 10s. By the end of KS1 your child will begin to link counting in steps to times tables. You can support this by practising counting in steps and by practising these times tables.

$$\begin{array}{l} 1 \times 2 = 2 \\ 2 \times 2 = 4 \\ 3 \times 2 = 6 \\ 4 \times 2 = 8 \\ 5 \times 2 = 10 \\ 6 \times 2 = 12 \\ 7 \times 2 = 14 \\ 8 \times 2 = 16 \\ 9 \times 2 = 18 \\ 10 \times 2 = 20 \\ 11 \times 2 = 22 \\ 12 \times 2 = 24 \end{array}$$

$$\begin{array}{l} 1 \times 5 = 5 \\ 2 \times 5 = 10 \\ 3 \times 5 = 15 \\ 4 \times 5 = 20 \\ 5 \times 5 = 25 \\ 6 \times 5 = 30 \\ 7 \times 5 = 35 \\ 8 \times 5 = 40 \\ 9 \times 5 = 45 \\ 10 \times 5 = 50 \\ 11 \times 5 = 55 \\ 12 \times 5 = 60 \end{array}$$

$$\begin{array}{l} 1 \times 10 = 10 \\ 2 \times 10 = 20 \\ 3 \times 10 = 30 \\ 4 \times 10 = 40 \\ 5 \times 10 = 50 \\ 6 \times 10 = 60 \\ 7 \times 10 = 70 \\ 8 \times 10 = 80 \\ 9 \times 10 = 90 \\ 10 \times 10 = 100 \\ 11 \times 10 = 110 \\ 12 \times 10 = 120 \end{array}$$

Language of the Half Term:



Our language of the half term is Farsi.

2.9% of our families speak Farsi

Skills Builder:



This half term, we will be focusing on: **SPEAKING** and **PROBLEM SOLVING**.



For more information, please see our website:
<https://wormholtparkprimary.co.uk/>

For our weekly newsletters, please see:
<https://wormholtparkprimary.co.uk/newsletters/>